



**Bernalillo County
Parks, Recreation & Open Space**



**Adult Basketball
League**

Summer 2020

Rules Packet

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SPORTS AND FITNESS STAFF:

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2ND Floor – 111 Union Square S.E.
Albuquerque, New Mexico 87102
Hours: Monday – Friday 8 A.M. – 5 P.M.

INCLEMENT WEATHER HOTLINE: 314-0411

GYM SITES

1. Raymond G. Sanchez 980 4TH ST. NW
468-7800
 2. West Side C.C. 1221 Arenal S.W.
314-0176
 3. Mountain View C.C. 201 Prosperity S.W.
314-0297
 4. Paradise Hills C.C. 5901 Paradise N.W.
314-0245
 5. North Valley Academy 7939 4th St. N.W.
998-0501
 6. Los Padilla's C.C. 2117 Los Padillas S.W.
468-7600
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A. LEAGUE INFORMATION

1. The games will begin April 13, 2020.
2. 10 regular season games and a post-season single elimination tournament.
3. The ABL is administered on the following days:

Women's Division: Tuesdays

MEN'S DIVISIONS:

Gold Division: Competitive/Open (College experience or better) - Sundays

Silver Division: Competitive (Varsity H.S., some college experience) - Sundays

Bronze Division: Competitive (H.S. experience) - Mondays

Recreation: Competitive Division - Sundays

Recreation/FUN Division: (Limited Experience - Fun, Fun, Fun) - Wednesdays

Sandbaggers, please see Sunday divisions!

4. Participants in Bernalillo County's Adult Basketball League must be eighteen (18) years of age at time of play.
5. All games will be played in accordance with the Bernalillo County Parks and Recreation Adult Basketball Rules and the National Federation of State High School Association Rules.
6. No smoking or drinking in game facilities.
7. No food or beverages allowed in gyms.

B. TEAM AND PLAYER ELIGIBILITY

The amount of players that can be placed on a roster is unlimited, but the ROSTERS WILL LOCK BEFORE A TEAM'S THIRD GAME. Gym cancellations and other issues may affect when a team's "third game" occurs within the season.

1. Players must sign their *own names* onto rosters and *cannot sign for other teammates*. False information on the roster can also be grounds for disqualification.
2. Team rosters must be filled out completely, listing phone numbers and e-mail addresses.
3. Team rosters must be turned in to the sports office before league play begins.
4. All players must have played at least three (3) games with their team in the same league in order to be eligible for post-season tournaments.
5. **NO PLAYERS ARE ALLOWED TO PLAY IN MORE THAN ONE DIVISION**. HOWEVER, PLAYERS ARE ALLOWED TO PLAY IN BOTH REC DIVISIONS (SUN/WED), AND WILL **NEED AN ID FOR BOTH TEAMS**.
6. Women will not be permitted to play on men's divisions teams. They may only participate in the Women's Tuesday night division provided.
7. Any player/team that has an illegal player(s) will forfeit all games and will be excluded from the post-season.
8. **Player I.D.'S are MANDATORY by November 17th.** *ID's are free-of-charge before the third game; after that, they are \$10.00. No cash can be accepted. Debit/Credit, Check or Money Orders Only.*

C. EQUIPMENT

1. The facility will provide a GAME basketball.
2. Players on each team must wear jerseys that are identical in color and that have a large number at least on the back. (Front 4" and back 6" numbers are preferred.) Numbers must be permanently affixed to the jersey - *not taped or pinned on*. Failure to have a

shirt with a legal number will constitute a technical foul per player without proper numbers. Legal numbers are: 0 – 99. (Players without proper numbers are still eligible to play.)

3. Body piercings or jewelry are not allowed while playing the game. Any players wearing any form of jewelry (earrings, necklaces, wedding rings, bobby pins, etc.) will not be allowed to participate and an administrative technical will be issued.
4. Jeans, slacks, cargo shorts, coach's shorts and cut-off shorts are not allowed.
5. Street shoes, sandals or boots are not allowed. Only non-scuff gym shoes are permitted on the gym floors.

D. PLAYING RULES

1. Team coaches are responsible at game time for the following:
 - Turn in each player's photo I.D. to the scorekeeper five (5) minutes before tip-off
 - Fill out the score sheet with the players' first name, last name and jersey number.
2. An administrative technical foul will be charged to each player that is added after the game starts. Administrative Technical Foul – player not listed (score sheet); Ineligible number – One free throw and the ball (for each player). Player will not sit out half.
3. Games will consist of two (2) twenty (20) minute halves with running clock, the clock stopping **ONLY** on time-outs and the **last 2 minutes of the second half**.
4. Teams will be allowed a three (3) minute intermission between halves.
5. Each team will receive two (2) 60-SECOND time-outs per half. If a time-out is not used in the first half, the time-outs may not be carried over to the next half.
6. Overtimes will consist of a three (3) minute period with the clock stopping for all whistles during the last minute of OVERTIME period. Each team will be awarded one (1) extra time-out.

7. Unsportsmanlike foul is a technical foul, which consists of unfair, unethical or dishonorable conduct. Two (2) unsportsmanlike fouls in one game will result in player ejection.
8. All non-administrative technicals will be dealt with on a case-by-case basis at the sports office for possible disciplinary action.
9. I.D. cards will be taken and turned into the sports office. The player will face a possible fine which will be paid in full at the sports office.

PENALTIES

FIRST (1ST) Technical - A fee of \$10 must be paid by the individual at the Sports Office before their next scheduled game. Also, the player's ID will be taken at the game in which they received the technical and turned in with the game report to the League Director.

SECOND (2ND) Technical - A fee of \$15 must be paid at the Sports Office before the next scheduled game.

THIRD (3RD) Technical- Committed by the same player during the regular or post season will result in an automatic suspension from the Adult Basketball League. No adult participating in this league should get this many technical fouls in a season. Please do your best to maintain your composure during the season and enjoy yourself!

10. Three (3) unsportsmanlike fouls on a team in one game will result in a forfeiture of the game.
11. Flagrant Technical foul – may be a personal or technical foul of a violent or savage nature. The player must sit out the half (and/or up to the discretion of the official).
12. Technical fouls count toward five (5) for disqualification.
13. Technical foul – two (2) free throws and the ball.
14. All team fouls count towards seven to reach bonus (1 & 1).

15. Two free throws on the 10th team foul.
16. Three free throws if fouled on a three-point shot attempt.
17. Two technical fouls disqualify players or coach or are at the discretion of the official.
18. Dunking is allowed in the Silver and Bronze divisions only. All other divisions will receive a technical foul.
19. The winner of each league will be determined by the total games won. If two or more teams are tied, the winner will be the team that defeated the other. (Example: "A" beats both "B" and "C", thus "A" is the winner). If there is a split between two or more teams, the winner will be the team with the largest victory margin over the teams involved. If still tied, the team giving up the least amount of points to all opponents is the winner.
20. Single-elimination POST-SEASON TOURNAMENT will be scheduled after the 10th week, regular season. The overall winner of the tournament will be declared the Post-Season Champion.

E. TEAM AWARDS

1. Teams who win **BOTH** the regular and post-season tournament will win $\frac{1}{2}$ off (50% off) their registration fee for the *next* Adult Basketball Season.
2. Teams that place in the regular **AND** post seasons will have won: $\frac{1}{3}$ off (33% off) their registration fee for the *next* Adult Basketball Season.
3. Teams that place in the regular **OR** post season will have won $\frac{1}{4}$ off (25% off) their registration fee for the *next* Adult Basketball Season.

In addition, Tournament Champions (see 1.) may also receive, free of charge and upon request, a full-color cardstock certificate, signed by the league coordinator, and recommended for framing.

F. SPORTS CODE OF CONDUCT

The Sports Code of Conduct was established to ensure the safety of everyone affiliated with the Adult Basketball League. It is the Managers' responsibility to validate that all his/her players know and adhere to these rules and regulations.

The penalties/suspensions listed are considered guidelines for the Sports Coordinator/Program Specialist to determine a final judgment on each violation of the rules and regulations.

- 1. No player shall at any time lay a hand upon, shove, strike or threaten a player, spectator or an official who is a: Referee, Gym Supervisor, Scorekeeper, Sports Coordinator, Section Manager, and their designees. Referees are required to immediately suspend such player from play and report him/her to the Sports Program Staff.**
 - **Minimum Penalty: One (1) year suspension from County Sports Programs and /or fines.**
 - **Maximum Penalty: Indefinite suspension and/or assault charges filed.**

- 2. No player shall: Refuse to abide by an official decision. Officials are required to immediately suspend player(s) from further play and report such player(s) to the Sports Coordinator.**
 - **Minimum Penalty: Removal from the game.**
 - **Maximum Penalty: One game suspension**

- 3. No player shall be guilty of objectionable demonstration or abusive verbal attack concerning the official's decision. Only one team captain/coach shall be allowed to have verbal**

contact with the referee(s) in regards to their decision(s). **Calls made by officials are JUDGEMENT CALLS and cannot be considered for protest.**

- **Minimum Penalty: Warning by the officials**
 - **Maximum Penalty: Removal from the game and the facility**
4. **No player shall be guilty for using unnecessarily rough tactics (in the play of the game) that can cause harm to an opposing team's player(s). Referees are required to immediately suspend the player from further play and report such player to the sports coordinator.**
- **Minimum Penalty: Probation for the remainder of the season.**
 - **Maximum Penalty: Suspension for two (2) games and probation for the remainder of the season.**
5. **No player shall: Be guilty of an abusive verbal attack upon any player, official or spectator. Officials are required to immediately suspend the player(s) from the game and report the player(s) to the Sports Coordinator.**
- **Minimum Penalty: Probation for the remainder of the season**
 - **Maximum Penalty: Suspension for one (1) year and probation for (1) year.**
6. **Players are prohibited from the use of alcoholic beverages or illegal substances on all game sites. Players who, in the opinion of the referee, gym supervisor, league director or designees appear intoxicated or under the influence of illegal substances shall be ejected from the game and reported to the Sports Coordinator.**

- **Minimum Penalty:** Suspension for one (1) game and probation for the remainder of the season.
- **Maximum Penalty:** Suspension for one (1) year.

FIGHTING - Baiting other players and verbal abuse will not be tolerated. Players guilty of these infractions will be suspended indefinitely.

- **INDEFINITE SUSPENSION:** verbal abuse or physical violence (such as attacks on a Game Official or Sports Department contractual employee immediately preceding, during or immediately after a game, fights and/or confrontations between players etc.)

EJECTIONS

Any player who has been ejected from a game must leave the facility within (2) two minutes and must leave the grounds (parking lot). The game will not resume till the ejected player leaves the gym. Failure to leave within the (2) two-minute time limit will result in a forfeit and fines for the team.

1. If a player or coach is ejected from a game for any reason, the player or coach will be suspended for the next two (2) games. If a player or coach is suspended for two (2) games near the end of the season, the suspension will continue in the following season or post-season tournament.
2. If the player or coach is ejected on another occasion, that player or coach and the remainder of the team may be suspended from all athletic activities with Bernalillo County's Sports Program for a minimum of one (1) year from the date of the second offense.

G. FORFEITS

1. Game time is forfeit time.

NOTE: TEAMS WILL BE ALLOWED TO BEGIN THEIR

ALOTTED GAME WITH FOUR (4) PLAYERS. IF THE TEAM WITH FOUR (4) PLAYERS CANNOT PRODUCE A FIFTH (5th) PLAYER FROM THEIR ROSTER BY THE END OF THE FIRST HALF, THE TEAM WITH FOUR (4) PLAYERS CAN PICK UP A PLAYER FROM ANOTHER TEAM WHO HAS ALREADY PLAYED OR IS GETTING READY TO PLAY.

THIS RULE ONLY COMES INTO EFFECT IN THE SECOND HALF OF A REGULAR-SEASON GAME. THE TEAM WITH FOUR (4) CAN ONLY PICK UP ONE (1) PLAYER, JUST ENOUGH TO GIVE THEM FIVE (5) PLAYERS TO FINISH THE GAME.

IF THE SHORT-HANDED TEAM HAS THEIR ORIGINAL FIFTH (5th) PLAYER SHOW UP AT ANY TIME DURING THE 2ND HALF, THE "PICK UP" PLAYER WILL BE REMOVED FROM THE GAME.

IF THE SHORT-HANDED TEAM CANNOT FIND A PICK-UP PLAYER FROM ANOTHER TEAM FOR THE SECOND HALF, THEN THE SHORT-HANDED TEAM WILL FORFEIT THE GAME AND WILL PAY THE FORFEIT FINE OF \$40.00 BEFORE THEIR NEXT GAME. THE CURRENT GAME WILL BE DECLARED A FORFEIT FOR PLAYER SHORTAGE - AND A SCORE OF 2-0 WILL BE REFLECTED ON THE SCORESHEET.

2. If a game is forfeited, the two (2) teams can use the remaining time for practice.
3. Officials/scorekeepers may be asked, but are not obligated to call during this time period.
4. If both teams are not ready to play, or do not have enough players, it will be declared a double forfeit. Each team will receive credit for a game lost.
5. If a team delays the start of a game by not having completed line-ups for the scorekeeper prior to game time: the game may be forfeited.
6. **NO SHOW** - Our staff must be paid whether or not a team shows up for the scheduled game. Therefore, if a team forfeits a game, the following forfeit fees will be due:
 - 24-hour notice No fee
 - 1st offense \$40.00 forfeit fee
 - 2nd offense \$50.00 forfeit fee.
 - 3rd offense \$100.00 added to next season's fee

7. In case of a double forfeit, each team will be responsible to pay the forfeit fee. Double forfeits will be ruled as a loss for both teams. Forfeits fee must be paid before the next scheduled game. If the fee is not paid, the next game will be considered a forfeit and the team may be suspended from the league indefinitely.
8. **ANY TEAMS THAT FORFEIT TWO GAMES WILL BE EXCLUDED FROM THE POST - SEASON TOURNAMENT - NO EXCEPTIONS.**

H. PROTESTS

1. Only protests based on eligibility of players will be accepted. Protests based on judgment calls of the officials will not be accepted.
2. Protests on player eligibility will be considered only if made by the opposing team in the game where the eligibility of a player is in question.
All protest must be executed in the following manner:
 - The notification of intent to protest player eligibility of a player must be lodged while the game is in progress and before conclusion.
 - Notify the official and scorekeeper verbally that the game is under protest.
 - It is the protesting team's responsibility to make certain that the protest is properly noted on the score sheet.
 - Turn in written cause of the protest to the Athletic Division accompanied with a \$35.00 protest fee within twenty – four (24) hours of game time.
 - Protest on an individual playing under an assumed name does not necessarily have to be lodged while the game is in progress; however, this protest must be lodged within 24 hours of the game in question (excluding holidays and weekends).
 - If the protest is upheld, the \$35.00 will be refunded.

"Basketball isn't just a sport. It is an art; one that must be mastered to succeed."

- Stephen Curry

"'Play the right way' means: play unselfishly, respect each other's achievements, play hard, fulfill your role."

- Gregg Popovich

Thank you for participating in Bernalillo County's Adult Basketball League. We hope you enjoy your season. Study the rules; abide by them, practice hard, and remember the spirit of good sportsmanship!

